## MC, Close to 20 Years

Gheorghe Păun<sup>1</sup> Romanian Academy, Bucharest, RGNC, Sevilla University, Spain

gpaun@us.es, curteadelaarges@gmail.com

<sup>&</sup>lt;sup>1</sup>Already one year pensioner – *but still not retired*!...

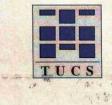
### Everything started in the fall of 1998, in Turku, Finland...



...after writing the book on DNA computing

### The first paper:

Computing with Membranes Gheorghe Păun



Turku Centre for Computer Science

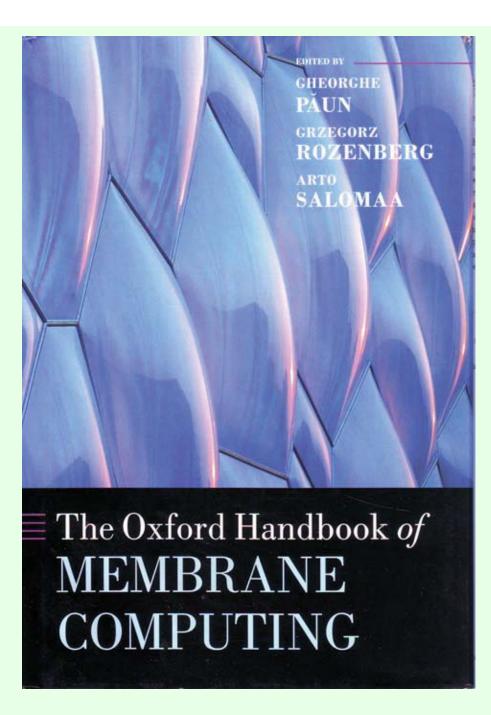
TUCS Technical Report

No 208, November 1998

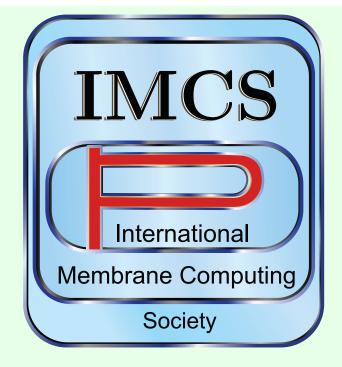
And then the *avalanche* started...

- in August 2000, the first international meeting: Workshop on Membrane Computing (WMC), Curtea de Argeş, Romania (after the tenth edition, Conference on Membrane Computing)
- in 2001, the first PhD theses: S.N. Krishna, Languages of P Systems: Computability and Complexity, Chennai, India, and C. Zandron, A Model for Molecular Computing: Membrane Systems, University of Milano-Bicocca, Milano, Italy (now, over 85 theses)
- in 2002, the first monograph was published (Springer-Verlag), translated in Chinese in 2012
- in February 2003, the first Brainstorming Week on Membrane Computing, Tarragona, Spain
- in February 2003, ISI (Institute for Scientific Information; see http://esi-topics.com) considered the first paper as "fast breaking paper" and membrane computing as "Emergent Research Front in Computer Science"
- in 2006, the first book with applications was published (Springer-Verlag)

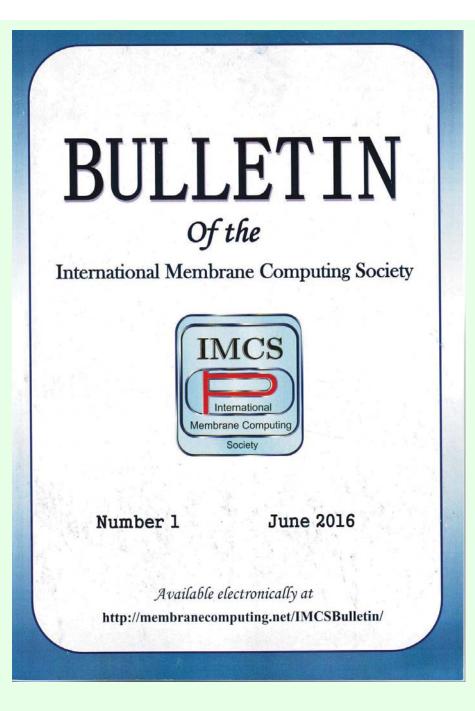
- in 2010, the Oxford Handbook of Membrane Computing was published
- in October 2012, the first edition of Asian Conference on Membrane Computing, ACMC, was held, in Wuhan (second edition in Chengdu)
- in 2014, the first Chinese volume was published: Gexiang Zhang et al.: *Membrane Computing. Theory and Applications*
- up to now, over 2500 papers theory, applications, software
- powerful groups in Sevilla, Madrid (Spain), Milano, Verona, Pisa (Italy), Budapest (Hungary), Vienna (Austria), Sheffield/Bradford (UK), Chişinău (Rep. of Moldova), Paris (France), Leiden (The Netherlands), Bucharest, Iaşi (Romania), Chennai (India), Tokyo (Japan), Auckland (New Zealand), Santa Barbara, Ruston (USA), Opava (Czech Rep.), London-Ontario (Canada), Wuhan, Chengdu, ?? (China), etc., etc. Greece, Australia, Malaysia, Poland



News in Membrane Computing: creation (2016) of IMCS = International MC Society



- 1. three yearly meetings: CMC, ACMC, BWMC
- 2. Bulletin of the IMCS: http://membranecomputing.net/IMCSBulletin/
- 3. three yearly prizes (PhD, theory, application of the year)
- 4. International Journal of MC
- 5. a series of books
- 6. others ("connecting people")



### Important:

- Please contribute to the *IMCS* Bulletin
- Please join and work for IMCS

### Eternal (maybe false...) problem: implementations

However: US Patent 20090124506 A1/Membrane Computing/Ehud Keinan (Technion, Haifa, Israel)/ A method of implementation of a P-system in membrane computing comprising: placing three mutually immiscible liquids into a container...



However, there is a commercial implementation:

## ???

### However, there is a commercial implementation:



Still, some research suggestions...

about SN P systems (exactly 10 years old):

M. Ionescu, Gh. Păun, T. Yokomori: Spiking neural P systems, *Fundamenta Informaticae*, 71, 2-3 (2006), 279–308

Recent bibliography: Linqiang Pan, Tingfang Wu, Zhiqiang Zhang: A bibliography of spiking neural P systems, *Bulletin of IMCS*, 1 (June 2016), 63–78 (246 titles)

**Open problems:** Gh. Păun, Tingfang Wu, Zhiqiang Zhang: Open problems and research topics on numerical and spiking neural P systems (The "Curtea de Argeș 2015 series"), *Bulletin IMCS*, 1 (June 2016), 79–95

### Open problems and research topics: many!

- 1. hypercomputation (suggestions from the brain organization/functioning?)
- what further ideas (division/budding, non-determinism, pre-computed resources) can help in solving hard problems in a feasible time? if efficiency results cannot be proved, then try to prove Milano theorems
- 3. prove efficiency results (using any of the three ideas mentioned above for SN P systems with rules on synapses, axon systems, etc.
- mix features of SN P systems and numerical P systems (see recent papers by Linqiang Pan, Tingfang Wu, Zhiqiang Zhang)
- 5. consider SN P systems with a cell-like structure (rules E/a<sup>c</sup> → u with u containing couples (a<sup>p</sup>, tar))
  Tingfang Wu, Zhiqiang Zhang, Gh. Păun, Linqiang Pan: Cell-like spiking neural P systems, Theor. Comput. Sci., 623 (2016), 180–189
- 6. encode the spike train (φ<sub>k</sub> : B<sup>k</sup> → V<sub>k</sub>), so that a family of languages can be associated with an SN P system
  Gh. Păun, José M. Sempere: Families of languages associated with SN P systems. Preliminary ideas, open problems, *Bulletin IMCS*, 2 (December 2016), 161–164
- 7. applications (in biology)

Very recent recent research ideas – Wuhan, October 2016

#### SN P systems with request rules:

1.  $E/Q(a^s, j)$ 

if the contents of the neuron  $\sigma_i$  is described by the regular expression E, then s spikes are requested from neuron  $\sigma_j$ 

2.  $E/Q(a^{\infty}, j)$ ,

all spikes of neuron  $\sigma_i$  should be moved to neuron  $\sigma_i$ .

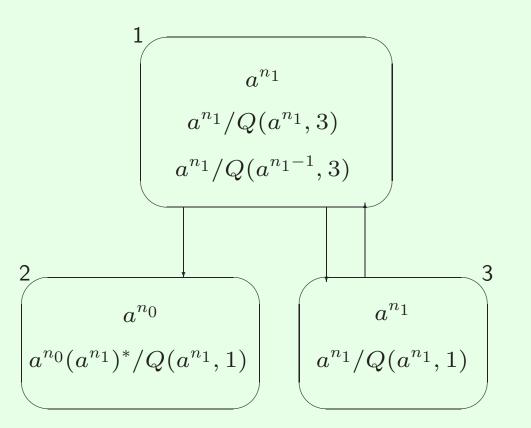
A spiking neural P system with communication by request (shortly, SNQ P system), with k types of spikes, is a construct

$$\Pi = (O, \sigma_1, \dots, \sigma_m, a_{i_0}, out), \text{ where }:$$

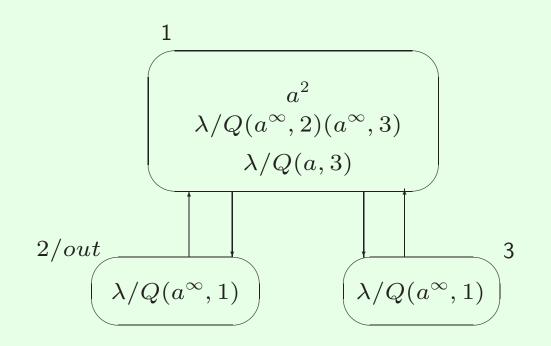
1.  $O = \{a_1, a_2, \dots, a_k\}$  is an alphabet ( $a_i$  is a type of spikes),  $k \ge 1$ ;

- 2.  $\sigma_1, \ldots, \sigma_m$  are *neurons*, of the form  $\sigma_i = (a_1^{n_1} a_2^{n_2} \ldots a_k^{n_k}, R_i), 1 \le i \le m, n_t \ge 0,$  $1 \le t \le k$ , where:
  - a)  $n_j \ge 0$  is the *initial number of spikes of type*  $a_j$  contained in neuron  $\sigma_i$ ,  $1 \le j \le k$ ;
  - b)  $R_i$  is a finite set of *rules* of the form E/Qw, with w a finite non-empty list of *queries* of the forms  $(a_s^p, j)$  and  $(a_s^\infty, j)$ ,  $1 \le s \le k, p \ge 0, 1 \le j \le m$ ;
- 3.  $a_{i_0}, 1 \leq i_0 \leq k$ , is the *type of output spikes* and  $out \in \{1, 2, ..., m\}$  indicates the *output neuron*.

Two examples:



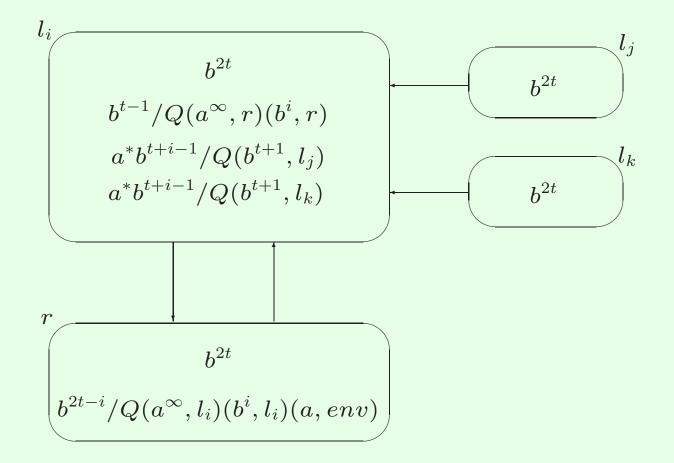
An SNQ P system generating the arithmetical progression  $\{n_0 + i \cdot n_1 \mid i \ge 1\}$ 



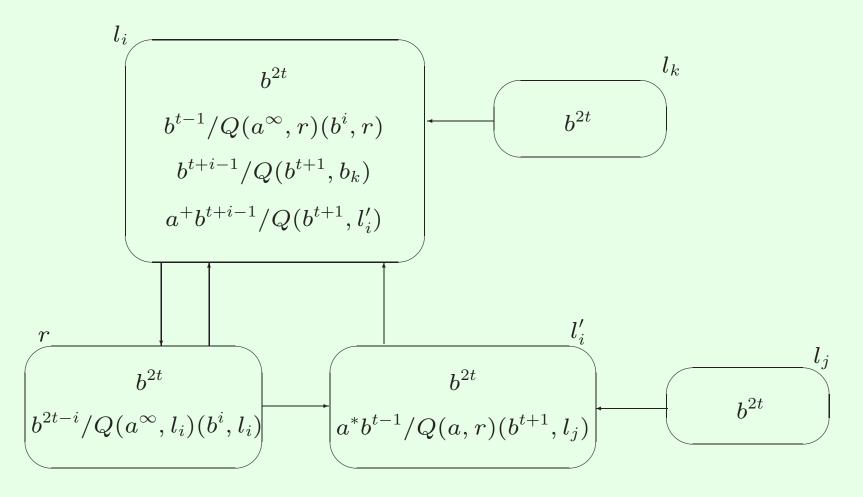
An SNQ P system generating the non-semilinear set  $\{2^n \mid n \ge 1\}$ 

Using two types of spikes – universality:  $NRE = NSN_2P_*(Q)$ .

The ADD module – simplified form







Many research topics:

- 1. Universality for only one type of spikes (Conjecture: NO)
- 2. Solve **NP**-complete problems (replication provides exponential workspace)
- 3. Further study of SNQ P systems with a small number of neurons.
- 4. What about SN P systems with communication by request without regular expressions, but with polarizations?
- 5. What about queries of the form  $(a^{\infty-s}, j)$ ?
- 6. We do not have a spike train, but we can consider the trace languages.

# Thank you!

...and please do not forget:

CMC 18 – Bradford, UK, July ACMC 6 – Chengdu, China

and, of course,

CMC 20 - Curtea de Argeş, 2019
Bulletin of the IMCS:
 http://membranecomputing.net/IMCSBulletin/